
Subject: Re: Building & using U++ without TheIDE
Posted by [sergei](#) on Thu, 20 Sep 2007 19:57:50 GMT
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Update: I'm nearly done (at least for the first release) making U++ SCU-compatible. Console and GUI work, MSVC seems to work in Debug. .lay, .iml, .t work. zlib was updated to 1.2.3 and modified to work, png was slightly modified (probably should update later, it's 2001 version, there's 2007 version on the website) and works, gif and bmp worked out of the box, jpg was seriously modified (I hate that C-style polymorphism...) but now works. Left is tif. Other stuff is untested, but sqlite3 definitely does not work .
