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Subject: Re: Building & using U++ without TheIDE  
Posted by [mirek](#) on Sun, 23 Sep 2007 08:54:17 GMT  
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sergei wrote on Fri, 21 September 2007 18:18

P.S. I have a feeling it has something to do with LG/LOG/LLOG/... #defines. GridCtrl redefines LG, but removing it and replacing all LG with LGR in it didn't help...

Ah, of course. Manual SCU approach.

Do you undefine macros defined in .cpp?

(BLITZ does this automatically).

Mirek

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