Subject: Re: U++ as .lib
Posted by sergei on Sun, 23 Sep 2007 14:46:24 GMT
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I might have a very old computer, depending on what you consider an old one. I'm on P4 - 3.0 GHz, Cedar Mill (duh, the last one before Core Duo), FSB 800 MHz, 2GB RAM - CL5, 667 MHz. Old WinXP SP2 setup.

As I said you can recompile the libs rather easily. 20 mins for debug+release in MSVC. The huge times in MinGW are because I didn't use precompiled headers. If I did it would be about 20 mins too. Long times for MSVC/release and MinGW/debug with the libs are because the libs are huge. For MSVC that's rather surprising, shouldn't release be small...

If you want to compare my times to your computer, here are my times for UWord:

TheIDE / 708dev2b / MinGW (bundled) / debug : 15.1MB / 1:24
TheIDE / 708dev2b / MinGW (bundled) / optimal : 2.2MB / 3:04

SCU / lib times aren't that awful now, right?   Remember I'm always posting full rebuild times, which are probably only necessary for the first build.

I could try debug libs without full info (that means flagDEBUG but no flagDEBUG_FULL, right?). Yet I still favor SCU more than debug lib (step in, quick modify and rebuild).