Subject: Re: U++ as .lib
Posted by sergei on Sun, 23 Sep 2007 19:59:25 GMT

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luzr wrote on Sun, 23 September 2007 21:34sergei wrote on Sun, 23 September 2007 14:05luzr wrote on Sun, 23 September 2007 19:5526MB does not need to too large - try to zip it...

Anyway, check the flags you are using for debug info...

Mirek

I use no debug info. There's PDB, C7, ... I chose no debugging symbols.

ZIP is 6MB. OK, not large. But there would be one for debug, one for release, + maybe a separate set for multithreaded. And what about SQL? Include/exclude (currently excluded)?

Well, yes. That is why it is so much complex problem... Told you at the beginning, right?

I mean, I really would like to have .lib versions. The trouble is that I do not really know how to do that

Looks like a simple job, but in reality, there is a lot to be solved.

Mirek

That's why SCU is cool - no libs required

But really, why not let the users build the libs by themselves? It shouldn't take more than half an hour, worst case. Plus they'll select whatever packages they want, multithreaded or not, if they want SQL they'll have SQL installed so it will work. Two builds - debug and release, and no extra large downloads.