Subject: Re: Any function to draw gradient color?
Posted by mirek on Tue, 25 Sep 2007 21:00:06 GMT
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piratalp wrote on Tue, 25 September 2007 13:56

Yes I thought about that more than once but it will still force to static color images initialized when skin is changed, what if user wants to change palette?

You just regenerate images.

Quote:
Mirek, it's not what I was storing inside chameleon styles, it's what I was storing inside Palette, that was what complicated it all, I just changed Palette to store colors, not final Value for ChPaint, end style->Value holds exactly the same thing as before

Thanks, I guess it makes more sense to me (a bit .