
Subject: Re: Building & using U++ without TheIDE
Posted by [mirek](#) on Tue, 25 Sep 2007 21:07:42 GMT
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sergei wrote on Tue, 25 September 2007 10:18luzr wrote on Tue, 25 September 2007 11:44I think it would be better to solve INITBLOCK SCU issue by using

BLITZ_INDEX__

macro.

But where/how is BLITZ_INDEX__ defined? Especially if BLITZ isn't present.

Did you try to use lib or SCU? Did any change make it into the main source?

You have to define it in SCU.

The imporant thing is that INITBLOCK will use this macro to make its internally generated static function name unique.

Quote:

P.S. since U++ and many plugins are BSD-style licensed and programs are statically linked, what exactly should be present in the documentation of a program using U++? One copyright notice per package/plugin? Is there a compilation of licenses to be included?

Actualy, I have this in ToDo - it should be easily possible to generate license info by TheIDE for the current project

Mirek
