Well UTF-32 is the UNIX approach. (wchar is 32 bits there).
It would certainly be a start for Unicode support and that can be easily done by creating a class based on string, changing char to dword and some new I/O functions and functions to convert to other UTF formats. But I would still like to see full UTF support, maybe not in normal strings, but in special Unicode strings. I will try to implement this evening a GetULenght() function and look over String and WString implementation to decide which functions would work with Unicode, and which need modification (for example, a find operation doesn't need to be changed, but a find starting with index must be).