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Subject: Re: DockCtrl (A dockable window widget for U++)

Posted by [unodgs](#) on Fri, 28 Sep 2007 10:58:28 GMT

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Quote:Hmm, interesting. I tested the example on Win98se (notebook), /XP(SP2) and Vista Basic (desktop) and it worked fine. Do you use Aero? Maybe it could be the reason or there may be a driver issue??. Anyway, it will be removed when I find a solution to the solid window dragging (I already implemented but then disabled it because there were too much flickering).

Yes, I used Aero. I check on xp and everything was OK. I was thinking about flickering as we should support both visual styles of dragging windows (full and broder only). You must use "smarter" way of painting rectangle. I'll try to investigate in this topic. Or you can make a rectangle thiner (it can be even one pixel width).

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