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Subject: Re: DockCtrl (A dockable window widget for U++)

Posted by [mirek](#) on Fri, 28 Sep 2007 13:18:41 GMT

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unodgs wrote on Wed, 26 September 2007 15:49Hi! Glad to see DnD! Agree that xor rectangle is ugly and what's more - under vista it moves very slow. But as you pointed it's only to test. My advice is - finish it with native api if you need. Then we try to extend upp interface in a proper way.

Interesting, what xor rectangle?

BTW, are you aware about

```
void DrawDragRect(Draw& w, const Rect& _rect1, const Rect& _rect2, const Rect& _clip, int n,
Color color, uint64 pattern)
```

At least, that solves the flickering problem...

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