
Subject: Re: HPUX Compiling?

Posted by [concord704](#) on Wed, 22 Feb 2006 15:19:47 GMT

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luzr wrote on Wed, 22 February 2006 02:33

As for chances that it will run on HP-UX - one possible limitation is that U++ now requires Xft / XRender - without them chances are dim... (there is old XLFD font rendering path, but it was not tested for some time now and will not be supported anymore).

Mirek

Just tried to compile with gcc 3.4.2 and it started streaming errors on the Draw.h file,

":240 error: ISO C++ forbids dec of 'XftFont' with no type"

":240 error: expected ':' before '*' token".

O'well, thought it would be interesting to see if it would compile. I've played with CodeBlocks/wx on the PC, haven't tried it on HPUX yet. Probably use Qt on my next year project since we have a license for it.