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Subject: Re: 16 bits wchar

Posted by [mirek](#) on Wed, 03 Oct 2007 08:42:48 GMT

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cbpporter wrote on Wed, 03 October 2007 04:23I know about those functions but what I was looking for is something like `String& Stream::ReadUtf8Line()`. I don't want to read an arbitrary number of bytes and then convert them to an encoding after. This makes Unicode feel more like an afterthought than something supported by the library.

What is wrong with `FromUtf8(in.GetLine())` ?

What is the point of spreading encoding related stuff all over the application? Stream works with bytes, end of story. I do not want to end with multiple methods for everything that can handle text.

Mirek

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