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Subject: Re: DockCtrl (A dockable window widget for U++)

Posted by [Oblivion](#) on Sun, 07 Oct 2007 00:52:05 GMT

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Ok, here is the new executable.

I've added basic QT-like DnD animation. Finally I've got my hands on two linux distros (Ubuntu-Beryl and Pardus (Turkish)). So I hope that I will release a X11 based exe in coming weeks. (I didn't have the time to install them. (I'll do it probably this week)).

Any suggestions, feedbacks, bug reports are welcome.

Regards.

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