
Subject: Re: Modal vs non-modal window
Posted by [mirek](#) on Sun, 07 Oct 2007 17:37:50 GMT
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NeonN wrote on Sun, 07 October 2007 12:33

I read it once before somewhere on this forum... is there any other reason to don't use 'new' for dialogs?

Well, the fundamental believe of U++ paradigm is to avoid "delete" whenever possible (more than one delete per 1000 lines of code is just too much . Usually, and especially in this case, it simply leads to more elegant and easier to maintain code.

Quote:

If I use 'new', the window doesn't disappear after it's init class-member function is done and the widgets are cleared after closing the window

Do not quite understand this...

Quote:

But I don't know if it's OK to use Ultimate++ this way ...

OTOH, if you insist on more complicated code, there is not fundamental problem with "new"/"delete" and U++

Mirek
