Subject: Re: make programs output to theIDE console by default [SUGGESTION]
Posted by tvanriper on Tue, 09 Oct 2007 01:40:48 GMT
View Forum Message <> Reply to Message

How would one implement something like that in a multi-process environment?

That is, if you have the compiler building multiple targets at the same time, like Blitz does, how do you handle the output such that it doesn't become a jumbled mess? Maybe gather all the output for an individual process and write it in one blast to a mutexed control?