
Subject: Re: Having my HWND and eating it, too...
Posted by [Oblivion](#) on Wed, 10 Oct 2007 19:56:26 GMT
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From where do you get a handle to your window?

If it is your applications main window, (if you are using e.g. `mainwindow.run()`) you shouldn't try to get a handle to your window in class constructor (unless you explicitly call `Open()` or `OpenMain()` -- which, in this case (if you already call `run()` in your apps `main()`) you shouldn't use).

You could use instead something safer:

```
HWND MainWindow::GetHandle()
{
    return GetHWND(); // use IsOpen() to check before calling;
}
```

or

```
HWND MainWindow::GetHandle()
{
    return IsOpen() ? GetHWND() : null; // handle null as an error;
}
```

and call whenever it's needed.
