
Subject: Re: Building & using U++ without TheIDE
Posted by [mirek](#) on Thu, 11 Oct 2007 03:40:26 GMT
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sergei wrote on Tue, 09 October 2007 18:51Quote:Well, it might get macro-replace with ReplaceTextA, but who cares?

Exactly. ReplaceText is a macro and thus doesn't care what is a global function and what isn't. In my case it replaced it with ReplaceTextA, instead of using method, in this call for example:
Insert(cursor, ReplaceText(), false);

As macro, it should be substituted

Insert(cursor, ReplaceTextA(), false);

But the method name is ReplaceTextA() too...

I just wonder, was it some real problem to solve?

Quote:

P.S. Checked unicode on files, works out of the box Now U++ has 99% unicode support (except for surrogate pairs).

Well, I am afraid there are more details to care about... But time will tell (also, network names are not unicode(d) yet, but in fact, NetNode is not yet used anywhere).

Mirek
