Subject: Re: Bad "comma" character from Assist++
Posted by mr_ped on Mon, 15 Oct 2007 07:56:49 GMT

That sound reasonable, I had to think for some seconds before I realized why it annoys me so much anyway, even when I *do* rewrite first parameter, hit comma, and write the second one.

The annoyance is when I call some lower level function from some sort of wrapper or extension function, which has same parameter names, like:

```
void Foo( char fooparam1, char fooparam2 ) {
  ...
}
void FooEx( char exparam1, char fooparam1, char fooparam2 ) {
  ...
  Foo( fooparam1, fooparam2 );
}
```

In such case the Assist does produce almost final code, all I need is just to delete parameter types (a little bit of Ctrl+arrow/shift/delete magic)... and in such case I often overlook that weird character and than I get an error during compilation.