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Subject: Re: Upp 710-dev1 released

Posted by [mrjt](#) on Tue, 16 Oct 2007 10:58:14 GMT

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Since noone else has mentioned it yet, the following code changes are required to make 710-dev1 compile Thelde on Linux (Slackware):

In ImageWin32.cpp:

#include <shellapi.h> - should be after #ifdef PLATFORM\_WIN32?

In path.cpp:

```
f.is_archive = ff.IsArchive();
f.is_compressed = ff.IsCompressed();
f.is_hidden = ff.IsHidden();
f.is_read_only = ff.IsReadOnly();
f.is_system = ff.IsSystem();
f.is_temporary = ff.IsTemporary();Should be:
#endif PLATFORM_WIN32
f.is_archive = ff.IsArchive();
f.is_compressed = ff.IsCompressed();
f.is_hidden = ff.IsHidden();
f.is_system = ff.IsSystem();
f.is_temporary = ff.IsTemporary();
#endif
f.is_read_only = ff.IsReadOnly();
```

in X11Wnd.cpp:

bool Ctrl::ProcessEvents(bool \*) - should be \*quit?

in ide/Goto.cpp

mf.access = m.pos[l].impl ? WITHBODY : PUBLIC;

GCC complains about comparing two anonymous enums. Not sure what the 'correct' solution is, but casting them both to int seems to work.

James

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