
Subject: Re: Upp 710-dev1 released
Posted by [mrjt](#) on Tue, 16 Oct 2007 10:58:14 GMT
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Since noone else has mentioned it yet, the following code changes are required to make 710-dev1 compile Thelde on Linux (Slackware):

In ImageWin32.cpp:

`#include <shellapi.h>` - should be after `#ifdef PLATFORM_WIN32`?

In path.cpp:

```
f.is_archive = ff.IsArchive();  
f.is_compressed = ff.IsCompressed();  
f.is_hidden = ff.IsHidden();  
f.is_read_only = ff.IsReadOnly();  
f.is_system = ff.IsSystem();  
f.is_temporary = ff.IsTemporary(); Should be:  
#ifdef PLATFORM_WIN32  
f.is_archive = ff.IsArchive();  
f.is_compressed = ff.IsCompressed();  
f.is_hidden = ff.IsHidden();  
f.is_system = ff.IsSystem();  
f.is_temporary = ff.IsTemporary();  
#endif  
f.is_read_only = ff.IsReadOnly();
```

in X11Wnd.cpp:

`bool Ctrl::ProcessEvent(bool *)` - should be `*quit`?

in ide/Goto.cpp

`mf.access = m.pos[l].impl ? WITHBODY : PUBLIC;`

GCC complains about comparing two anonymous enums. Not sure what the 'correct' solution is, but casting them both to int seems to work.

James
