
Subject: Re: Problems with debugging in TheIDE (mingw)

Posted by [nixnixnix](#) on Wed, 17 Oct 2007 13:41:07 GMT

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Thanks.

I checked my settings and they are the same as yours for MSC8 although for some reason I can't build MSC8 in any case it says things are missing (windows.h and windef.h)

Back to mingw, its not so much that it doesnt debug as that I can't set breakpoints or step through without the debugger stopping in code that isnt mine (like Ctrl.cpp or GridCtrl.cpp) and then when I tell it to continue, the main window never appears.

Trying it now, I set a breakpoint somewhere in my code (anywhere) and hit F5, the initial pause is in a function call Upp::Callback::Callback()

and the rest of the call stack looks like this (going up the way)

Upp::callback1<UPP::GridCtrl,Upp::GridCtrl,int,int>()

Upp::GridCtrl::FindOptsBar(this=0x7c96e0f8,bar=0xffffffff) at
C:/upp/uppsrc/GridCtrl/GridCtrl.cpp:405

strchr() from C:/WINDOWS/system32/ntdll.dll

ntdll!RtlpNtMakeTemporaryKey() from C:\WINDOWS\system32\ntdll.dll

i.e. non of this is code that I want to debug. When I press F5 again nothing happens. No window appears. Eventually I have to stop debugging.

Any ideas welcome

Nick