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Subject: Re: Problems with debugging in TheIDE (mingw)

Posted by [tvanriper](#) on Wed, 17 Oct 2007 15:16:04 GMT

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Not sure what to say. I have been able to successfully debug in MINGW (I did this very recently, in fact, when creating a simple little application for some gamers). I don't think I'm doing anything particularly odd. I did notice a bit of a delay before the debugging starts (the debugging didn't seem quite as 'clean' as with MSC8), but it did work for me.

Are you using 2007.1, or one of the dev releases? I've been using 2007.1, although I think the dev releases are generally recommended. Still, maybe there's a difference there, between us.

As for using MSC8 and not finding windows.h, are you certain you have the include folders set properly? For that matter, are you certain you have the platform SDK installed? It isn't installed with Express.

Are you certain you're compiling for debug, using debug switches and such, and not compiling for release? I think I asked this before, but I don't see an answer.

How is MINGW installed for you? Did you do something peculiar while installing it, or just use the MINGW installer (as I did)?

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