Subject: Re: Building & using U++ without TheIDE
Posted by mirek on Wed, 17 Oct 2007 17:12:06 GMT

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sergei wrote on Mon, 15 October 2007 06:18That's because you use MSVC, where you include Windows' stuff separately. In MinGW, you include <windows.h> and thus the macro's defined.

Nope, in MinGW, it stays "ReplaceText". ReplaceTextA is defined in "Commdlg.h" - and that is not visible in RichText.

The real trouble is perhaps the Commdlg.h in your SCU is included AFTER RichEdit.h but BEFORE RichText RichEdit::ReplaceText().

If it would be included before RichEdit.h, everything would work too - both occurences of ReplaceText, in the header and in the .cpp would replaced by ReplaceTextA....

Mirek