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Subject: Re: Building & using U++ without TheIDE  
Posted by [sergei](#) on Wed, 17 Oct 2007 19:58:57 GMT  
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luzr wrote on Wed, 17 October 2007 19:12sergei wrote on Mon, 15 October 2007 06:18That's because you use MSVC, where you include Windows' stuff separately. In MinGW, you include <windows.h> and thus the macro's defined.

Nope, in MinGW, it stays "ReplaceText". ReplaceTextA is defined in "Commdlg.h" - and that is not visible in RichText.

The real trouble is perhaps the Commdlg.h in your SCU is included AFTER RichEdit.h but BEFORE RichText RichEdit::ReplaceText().

If it would be included before RichEdit.h, everything would work too - both occurrences of ReplaceText, in the header and in the .cpp would be replaced by ReplaceTextA....

Mirek

Aha... there had to be a reason why it worked in TheIDE

Indeed in SCU RichEdit.h is included way before Find.cpp (which uses ReplaceText). And using MinGW in TheIDE, it doesn't stay ReplaceText, it becomes ReplaceTextA in both places (so I guess whatever defined ReplaceText macro got included earlier), and thus works.

Any chance you fix that (rename the method)?