Subject: "init" files in packages...
Posted by mirek on Tue, 23 Oct 2007 09:44:12 GMT

In an attempt to make non-ide use of U++ more possible, I have added a simple code to package saveing that also generates small "init" to the package directory, which includes all .icpp files.

The idea is to allow initialization of non-ide built applications using #include in main.cpp:

#include <CtrlLib/init>
#include <CtrlCore/init>
....

Mirek