Subject: Re: Hopefully fixed "Writes to freed blocks" bug in ide - and warning (quiz) Posted by mdelfede on Tue, 23 Oct 2007 15:50:12 GMT

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luzr wrote on Tue, 23 October 2007 17:41

Nope. But it returns a reference. However, .At invalidates references to Vector.... So if the left side of statement is evaluated before the right side, you have "free block overwrite"...

Mirek

Uhmmm... what is the reason of invalidating the ref? At() isn't the same as operator [], for array? The only reason to invalidate the ref I could imagine is that At() (can) make a deep copy of array...

BTW, I was thinkin' about it yesterday.... why did you use the pick_ stuff instead of something like a pimpl object with copy-on-write? It's not feasible?

Ciao

Max