
Subject: Re: Core chat...

Posted by [mdelfede](#) on Thu, 25 Oct 2007 17:52:12 GMT

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luzr wrote on Thu, 25 October 2007 18:02

OK. I like diggin' in this stuff.

Uhhmm... what about if I try to reimplement your Vector<> class as a refcounted one ?
The comparaisn would be quite fair, then. I looked at my old Array<> class and it was really unoptimized stuff.
