
Subject: Re: Please, add SetColor function to ProgressIndicator

Posted by [mirek](#) on Fri, 26 Oct 2007 12:18:21 GMT

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spidertp wrote on Fri, 26 October 2007 07:19luzr wrote on Fri, 26 October 2007 13:07spidertp wrote on Fri, 26 October 2007 05:07
What do you think?

Anyway, this thing is supposed to work (and indeed does work) even if you switch the theme in XP (e.g. to make XP look like MacOS X). And on linux too (where, admittedly, the real meat is now still missing). And in Vista.

I know, adding SetColor slightly spoils it anyway, but IMO simple uniform color bar is acceptable everywhere.

In the same time, I think your code could easily be turned in external function (or utility class). No need to change uppsrc.

Which reminds me the persistent topic, to introduce "art" or "theme" package group that would contain all visual enhancements...

Mirek

Well, I still need to learn a lot. But I admit, that UPP gives me a real programming pleasure

I'm trying to make a little visualization for automation process and I'd to enhance ProgressIndicator a little bit.

Concerning new packages, maybe it's a good idea.

If you doesn't want to include my enhancements to UPPsrc, then tell me the name of a new utility class, and I wil make it.

I don't want to change my code every new version of UPP...

Best regards
Tomek

Do you need a class for it?

I am not 100% sure, but I think it should be possible to make simple

```
void SetProgressXPColor(ProgressIndicator& pi, Color c);
```

```
function (perhaps with some static ArrayMap<Color, ProgressIndicator::Style> inside).
```

