Subject: Re: Core chat...
Posted by mirek on Sat, 27 Oct 2007 09:16:53 GMT

mdelfede wrote on Sat, 27 October 2007 05:08luzr wrote on Fri, 26 October 2007 23:55

I would like to too, but if you are going to develop GUI toolkit, you have to be tough... Smile

ehehehehe... I'd don't like to be in your place, now

Quote:

Well, the expense is a little bit bigger than "small" too...

Reference counting means atomic increments and decrements with unstable conditions. These are very expensive to be called for each mutating operation...

mhhhhhhh.... I'm not so sure about it. When I have a bit more time, I'll try to rewrite Array class using refcounts, so we can make some test about it. I find the matter very interesting.

Ciao

Max

So do I, but I have already measured it

And, BTW, better benchmark against Vector...

(BTW2, Array does not have that At or Add reference problem - it never invalidates references).

Mirek