
Subject: Re: DockCtrl (A dockable window widget for U++)

Posted by [Oblivion](#) on Sat, 27 Oct 2007 10:01:08 GMT

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Ok, here we are again. Sorry for the long delay. I was very busy in last week. So you will only find a number of bugfixes in the current example (0.49.9.9a). The good news I think we are much more closer to the first publication of the source code. I've finally installed the two Linux derivatives (Ubuntu (with beryl) and Pardus) and I will probably compile the example on them this, or next week. I've implemented a qt-like animation but did not have the time to test it, so it will stay disabled for a little while. As for the skins, Classic skin is reverted to the standard system color, so I think it now has more native-look. I've also added to one of the dockwindows a simple "layout." (to show that they are fully in U++). The Tabbed dockwindows are finally in progress too...
Ps: I am well aware that Drag-Drop animations and sizing are not very good. They will be improved, asap)

Regards.
