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Subject: Re: Quick and dirty solution to .icpp problem...

Posted by [sergei](#) on Sat, 27 Oct 2007 17:04:53 GMT

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luzr wrote on Sat, 27 October 2007 18:27

Quote:

P.S. MSVC8 simply denies building U++ with /O2 (outside TheIDE). Unless I always use manual commandline with all optimization options (excluding /Og), it hangs/crashes on linkage. And with these options I have a larger EXE - 1.8 MB vs 1.3MB in TheIDE + O2 vs 1.4MB in TheIDE with same options (that's even weirder - simply using a lib adds 0.4MB?).

With SCU?

Mirek

No, Lib (you didn't answer my post regarding SCU so I paused it for a while). I tried different combinations (Lib with O2, program with manual, reverse, etc.), but results are the same - unless both Lib and the program that uses it are built without O2 (e.g. no optimizations at all or custom optimizations), linker either hangs (usually when using custom in the program and O2 in Lib) or crashes (when using O2 in program). Building release with custom optimizations in both works, but as I said, I get larger EXE (even larger than in TheIDE if I replace O2 with custom optimizations there).

While 0.4-0.5MB aren't that significant, that's quite annoying since I don't see a decent reason for such increase.

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