Subject: Try / catch
Posted by pippo on Mon, 29 Oct 2007 09:56:40 GMT

Hello guru!
  I have a question: try/catch handles only throw command or all exceptions?

I write this code:

```
int main()
{
   printf("start\n");
   try
   {
      int a = 0;
      int b = 0 / a;
   }
   catch(...)
   {
      printf("error\n");
   }
   printf("end\n");
   return(0);
}
```


Then, my program crash at line with "b=0/a".
With Ubuntu and U++ (debug mode and release mode)
and also with Windows Xp and Microsoft Visual Studio!!!
(Visual studio show a pop-up, to inform about exception).

WHY???

But, if I insert a "throw", then it jump correctly to catch(...).
I must verify all possible errors and insert my "throw"??? I don't belive!!!
Maybe I must active some flag?