
Subject: Try / catch

Posted by [pippo](#) on Mon, 29 Oct 2007 09:56:40 GMT

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Hello guru!

I have a question: try/catch handles only throw command or all exceptions?

I write this code:

```
int main()
{
    printf("start\n");
    try
    {
        int a = 0;
        int b = 0 / a;
    }
    catch(...)
    {
        printf("error\n");
    }
    printf("end\n");
    return(0);
}
```

Then, my program crash at line with "b=0/a".

With Ubuntu and U++ (debug mode and release mode)

and also with Windows Xp and Microsoft Visual Studio!!!

(Visual studio show a pop-up, to inform about exception).

WHY???

But, if I insert a "throw", then it jump correctly to catch(...).

I must verify all possible errors and insert my "throw"??? I don't believe!!!

Maybe I must active some flag?
