Subject: Try / catch Posted by pippo on Mon, 29 Oct 2007 09:56:40 GMT View Forum Message <> Reply to Message

## Hello guru!

I have a question: try/catch handles only throw command or all exceptions?

I write this code:

```
int main()
{
    printf("start\n");
    try
    {
        int a = 0;
        int b = 0 / a;
    }
    catch(...)
    {
        printf("error\n");
    }
    printf("end\n");
    return(0);
}
```

Then, my program crash at line with "b=0/a". With Ubuntu and U++ (debug mode and release mode) and also with Windows Xp and Microsoft Visual Studio!!! (Visual studio show a pop-up, to inform about exception).

## WHY???

But, if I insert a "throw", then it jump correctly to catch(...). I must verify all possible errors and insert my "throw"??? I don't belive!!! Maybe I must active some flag?