Subject: Re: Try / catch
Posted by mdelfede on Tue, 30 Oct 2007 11:26:31 GMT

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luzr wrote on Tue, 30 October 2007 09:39
Well, when exception occurs, it stops at instruction that caused exception. F10 tries to perform it again - this is standard behaviour with all debugers I know...

If you want to skip it (which most likely will break the program logic anyway), you need to change the IP.

In theory (IMHO) the debugger should step to catch block... I don't know very well GDB, but the Borland debugger had options to catch exceptions OR to leave the handling to the debugged program.

Ciao

Max