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Subject: setting include-path

Posted by [amando1957](#) on Mon, 05 Nov 2007 20:24:47 GMT

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Hello folks,

In my first posting, i want say a THANKS SO MUCH to the contributors of U++! Anyone will encounter that there are true prof's at work here, which have obvious pushed the gas pedal heavily. That's it what makes us happy .

Now my question. I have set an include-path for my own headers, but got the error (translated from German):

fatal error C1083: Include-file cannot be opened: 'mystuff.h': No such file or directory

Is that not enough to set the include-path at "setup / build methods"?

with kind greets

Martin

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