Subject: setting include-path
Posted by amando1957 on Mon, 05 Nov 2007 20:24:47 GMT
View Forum Message <> Reply to Message

Hello folks,

In my first posting, i want say a THANKS SO MUCH to the contributors of U++! Anyone will encounter that there are true prof's at work here, which have obvious pushed the gas pedal heavily. That's it what makes us happy .

Now my question. I have set an include-path for my own headers, but got the error (translated from German):
fatal error C1083: Include-file cannot be opened: 'mystuff.h': No such file or directory
Is that not enough to set the include-path at "setup / build methods"?

with kind greets
Martin