

---

Subject: Re: console + WIN-GDI

Posted by [mrjt](#) on Tue, 06 Nov 2007 10:03:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

You need to link with gdi32.lib and (probably) user32.lib.

The easiest way to do this is to create a console app and then add the Draw package to it. As bonus you can then use all the useful Draw functions.

James

---