
Subject: RemoveLast() crash when cell selected
Posted by [nixnixnix](#) on Tue, 06 Nov 2007 19:17:43 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hi Daniel,

I use the same grids to show gridded data from different objects depending on the selection within a droplist. These objects have a different number of rows so when I move from one object to another I RemoveLast() to fit the rows to the current object like this.

```
m_grid.RemoveLast(m_grid.GetCount()-1);
```

Which is fine and should always work. However, when a cell is selected, it crashes and I suspect this is something you want to know about. There does not appear to be an Unselect() method by which to stop this crash. Any ideas?

Cheers,

Nick

p.s. will come back on the other thread when I have a test case.
