Subject: Re: uvs2 IP address changed
Posted by mdelfede on Fri, 09 Nov 2007 09:23:36 GMT
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luzr wrote on Thu, 08 November 2007 21:13

Well, this is really strange - people reportedly ARE able to sync uvs2 since the change took effect.

I can confirm this, even I had to get complete repository with FTP for the initial chechout (otherwise it was too slow). Maybe that was a Linux problem, I don't know.
BTW, if somebody experiences the same problem, here is the procedure :

1) Get complete uvs2 repository via ftp, and put in a local folder.
2) setup a local ftp anonimous server
3) backup original uppsrc.uvs, and change it to point to local repository (via ftp over localhost)
4) checkout all from the local repository
5) restore the original uppsrc.uvs and keep repo updated as usual via remote repository

All that greatly speeds up the initial checkout; plus, if you have problems on your local sources, you can quickly recheck it from local repo.

Ciao

Max