Subject: Re: uvs2 IP address changed
Posted by mirek on Fri, 09 Nov 2007 09:34:39 GMT
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mdelfede wrote on Fri, 09 November 2007 04:23luzr wrote on Thu, 08 November 2007 21:13

Well, this is really strange - people reportedly ARE able to sync uvs2 since the change took effect.

I can confirm this, even I had to get complete repository with FTP for the initial chechout (otherwise it was too slow). Maybe that was a Linux problem, I don't know.
BTW, if somebody experiences the same problem, here is the procedure :

1) Get complete uvs2 repository via ftp, and put in a local folder.
2) setup a local ftp anonimous server
3) backup original uppsrc.uvs, and change it to point to local repository (via ftp over localhost)
4) checkout all from the local repository
5) restore the original uppsrc.uvs and keep repo updated as usual via remote repository

All that greatly speeds up the initial checkout; plus, if you have problems on your local sources, you can quickly recheck it from local repo.

Ciao

Max

BTW, Tom has identified and fixed a couple of possible problems with FTP in Uvs2 that could eventually cause that "39MB stop" problem. Updated .exe and .zip are on FTP, also in uppbox repository (the home of uvs2).

(As there are even more problems fixed, I strongly recommend using this newer uvs2 version - until replaced by uvs3 of coures).

Mirek