Subject: Re: setting include-path

Posted by amando 1957 on Fri, 09 Nov 2007 11:29:39 GMT

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hello mr red.

Quote:See my

-I"/home/ped/UppVA"

.. that's what you are looking for.

I did not find my include path here. I only found those of Upp and MS-VC7. But the following excerpt says, it is searching

in the wrong dir:

F:\upp\MyApps\sometext_t\sometext_t.cpp(36): fatal error C1083: Include-file cannot be opened: 'sometext.h': No such file or directory

So i know its serching in the "MyApps", where it is not.

Here is my *.upp in case of interest: Quote:description "test of sometext.h";

uses

Core:

file

F:\Cplus\112include\clip.h,

F:\Cplus\112include\file.h,

F:\Cplus\112include\getkey.h,

F:\Cplus\112include\use.h,

F:\Cplus\112include\codepars.h,

F:\Cplus\112include\sometext.h,

sometext_t.cpp;

mainconfig

"" = "";

Now that does not tell me the was its using the pathes. It is true i can use them all, as long i'm providing the full path. Actually the path installed is only for convenience.

Obvious it is not as simple as i thought. I will study your tips now, and the compiler-options in manual, and then try again, but that will take me some time.

Thanks a lot for your effort, mr_red. If not other, i will write a proggy which accumulates them all to a single long *.h, similar as the preprocessor does, so i only need that.

kind greets amando