Subject: Re: C++ FQA
Posted by mdelfede on Fri, 09 Nov 2007 18:51:10 GMT
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waxblood wrote on Fri, 09 November 2007 17:07mdelfede wrote:

Quote:#define private public
#include "alib.h"

Nice trick... I think I'll start using it.....

ehehehehehe

Quote:
As for C++ language, I'd like much a 100% ansi-compliant C++ interpreter... Nowadays many people write their C++ programs and link them to some so-called scripting langauge (one for all: Python) to have more flexibility, but why can't I use C++ to perform the same task?

I've looked into cint
: while covers most (if not all) C, it is still at 85% of ansi c++, and the same authors say it will never reach the 100% goal.

If you need a nice scripting c-like language, there is also squirrel (www.squirrel-lang.org) that has some nice features.
Of course, is *not* ansi c++, but it has dynamic built-in structures that make it useful as a scripting lang.
Among others, it's used also on codeblocks scripting engine.

Ciao

Max