
Subject: Re: Control with window handle

Posted by [mirek](#) on Sun, 11 Nov 2007 17:37:10 GMT

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mdelfede wrote on Sun, 11 November 2007 09:47I need to have a control with window handle (on linux), something like GLCtrl but with no OpenGL initialization... just an XWindow inside.

I'm trying to duplicate parts of GLCtrl, but I stumbled upon the need to access some core private stuffs, as GLCtrl does.

Checking CtrlCore, I see that GLCtrl is made friend of Ctrl class to allow low level access.

Wouldn't be better to have a windowed control ? SOmetimes it's useful.... lurking inside code it seems to me that DHCtrl (on windows) have a window handle.

There is one: DHCtrl, unfortunately, only implemnted for Win32.

Maybe you could provide X11 implementation, that would be pretty good thing.

Mirek
