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Subject: Re: how to stop a thread that is waiting, e.g., listen()

Posted by [mirek](#) on Sun, 11 Nov 2007 17:49:23 GMT

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bonami wrote on Tue, 23 October 2007 22:20yeah i heard of boost, just never used it, or even got to know it more.

speaking of my needs, i still had the tendency to KILL the thread. so boost probably cannot fit in my project.

more considerations left later since it seems much time needed.

BTW, one note: Current U++ memory allocator needs a specific call at the end of each thread to release per-thread allocation cache.

This is done automatically with U++ Thread, but has to be called explicitly if you do threads using anything else.

Mirek

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