Posted by mirek on Fri, 24 Feb 2006 21:01:23 GMT
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iplayfast wrote on Fri, 24 February 2006 15:48unodgs wrote on Wed, 18 January 2006 02:58>
The SF CVS tree seems to be very old

I'm responisble for cvs. Unfortunatelly my connection to sf cvs is extremely slow so upp repository
is not updated from some time. Second reason is I had to pass user password many times during
commiting what drived me crazy. I know it can be done automatically but I failed configuring it...
Anyway I'm waiting sf to move to svn. It should be done soon...

PS: Of course having cvs up to date do not change anything if it comes to apply patches Mirek
and Tom use their own versioning control system.

I just got an email from sourceforge!
Subversion is launched!
Dear SourceForge.net User,

I am pleased to report that our Subversion beta was successful
and we launched our Subversion service sitewide earlier this week.
In addition, we've completed deployment of new web servers and
made further enhancements to our service monitoring and uptime
monitoring capabilities. Upcoming software map and search
improvements remain on track for March and April deployments,
respectively.

Even with all of these recent site improvements, it remains clear
to us that SourceForge.net's features, uptime and performance must
still undergo further significant improvements to ensure that we are
meeting the needs of our vast and growing audience. To that end,
we've secured additional space in our co-location facility and are
currently making preparations for hardware upgrades of our search,
CVS and database servers.

Looking beyond hardware upgrades, updating the software map and
deploying an improved search UI, our focus will soon shift to
improving the file release system and download experience. These
efforts reflect our commitment to improving SourceForge.net's
scalability and quality of service while continually refining
our users' experience on the site.

Thank you for your continued support of SourceForge.net.

Jay Seirmarco

This would be a great way to launch this version.

Something to consider. Anyway, while I understand uvs2 is a clear disadvantage to public image, I am reluctant to scratch 5 years of development archives:)

Mirek