
Subject: Re: C++ FQA

Posted by [mirek](#) on Mon, 12 Nov 2007 19:15:25 GMT

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cbpporter wrote on Mon, 12 November 2007 10:51

I would like to see some real-life samples of GC performance, not just speculation or my personal experience. Have you ever used a bigger .NET or JVM application.

BTW, I did only that single benchmark D vs U++ - U++ was about 2x faster, but what was really shocking is that D consumed 5 times as much memory....

Quote:

And in D you never need pointer arithmetics. You don't even need to bother with pointers and allocations at all, except when working with C libs and once in a while when you have a shared object and need to clone in first (nasty bug).

I guess it is the same for U++. OTOH sometimes pointer arithmetic is handy....

Mirek
