
Subject: Re: About DHCtrl and window handles...

Posted by [mdelfede](#) on Mon, 12 Nov 2007 22:42:59 GMT

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luzr wrote on Mon, 12 November 2007 23:21

Quote:

MainWindow->A->B (-> represent Parent of)

B is windowed. I get the event... should I reflect to toplevel window ? I think that should be the more consistent way to do the job...

No.

Why not ?

Doesn't TopWindow take care of dispatching events to various Ctrl virtual funcs (like paint...) ?

The only other possibility I see is to reimplement all low level event dispatcher for my control... seems to me a bit nonsense.... Where am I wrong ?
