
Subject: why "___main: duplicate" ?

Posted by [alex100](#) on Wed, 14 Nov 2007 10:45:22 GMT

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Hi all,

I am new to U++ and I think it is a great TOOL!!

So I am trying my first programs (examples) e for several times when linking the folowing erro appear:

```
___main: duplicate
-> used:    libmingw32.a:gccmain.o:1
-> discarded: libgcc.a:___main.o:1
1 undefined symbol(s):
```

Why compiling MyUppApp downloaded from the forum it also have this error! see output:

```
----- CtrlLib ( GUI GCC DEBUG DEBUG_FULL BLITZ WIN32 ) (1 / 9)
----- CtrlCore ( GUI GCC DEBUG DEBUG_FULL BLITZ WIN32 ) (2 / 9)
----- RichText ( GUI GCC DEBUG DEBUG_FULL BLITZ WIN32 ) (3 / 9)
----- Draw ( GUI GCC DEBUG DEBUG_FULL BLITZ WIN32 ) (4 / 9)
----- Core ( GUI GCC DEBUG DEBUG_FULL BLITZ WIN32 ) (5 / 9)
----- plugin/bmp ( GUI GCC DEBUG DEBUG_FULL BLITZ WIN32 ) (6 / 9)
----- plugin\z ( GUI GCC DEBUG DEBUG_FULL BLITZ WIN32 ) (7 / 9)
----- plugin\png ( GUI GCC DEBUG DEBUG_FULL BLITZ WIN32 ) (8 / 9)
----- MyUppApp ( GUI MAIN GCC DEBUG DEBUG_FULL BLITZ WIN32 ) (9 / 9)
```

Linking...

(option '-O 2' ignored)

```
___main: duplicate
-> used:    libmingw32.a:gccmain.o:1
-> discarded: libgcc.a:___main.o:1
1 undefined symbol(s):
```

```
__imp__PathAppendA@8 (referenced from
c:\upp\out\myuppapp\mingw.debug_full.gui.main\blitz.o:1; __tcf_0; AboutI
mg::Get(char const *); AboutImg::Get(char const*); AboutImg::Find(Upp::String const &);
AboutImg::Find(Upp::
String const&); ...)
linking aborted due to fatal errors
collect2: ld returned 1 exit status
```

There were errors. (0:00.81)

Thank you!

