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Subject: Re: DockCtrl (A dockable window widget for U++)

Posted by [mrjt](#) on Wed, 14 Nov 2007 16:54:53 GMT

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A window would probably be better, though the way I've done it you can have either (have a look at bottom of DockBase.h). The only problem here is that any MenuBars/StatusBars added to the window need to be added before the SplitterFrames.

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