
Subject: Re: ArrayCtrl with labels / layouts inside ?

Posted by [jjaif](#) on Wed, 28 Nov 2007 17:59:22 GMT

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I don't understand why you use

```
Button& b = btn.Add();
```

Where does btn array appear ?

What is your layout ?

And why SetCtrl(... Ctrl *ctrl ...) deprecated ?

And how to do with the deprecated version ?

Because i followed your indications and i have the same error. Moreover i can't use SetCtrl with a Button& value, in 2007.1 and 711-dev2 it's the same declaration.

I can make a screenshot if you want to see, it's like an empty label who appears.

And how to add buttons programmatically once the constructor have finished ? Because i tried but it does nothing.

Oblivion: Yeaahaaa ! Layout() do the job !.. but mirek said that it's deprecated.. Any other ideas ?

One more question, how to add a layout to an array ?

Is it possible ? What's the way to follow ?

(and i dunno if i previously do that but: Thank you very much for all your answers, you're very very user friendly, as like your IDE)
