Subject: Re: ArrayCtrl with labels / layouts inside ?
Posted by mirek on Thu, 29 Nov 2007 04:49:36 GMT

jiaif wrote on Wed, 28 November 2007 13:24i tried that :

Withwaiter<ArrayCtrl> *test = new Withwaiter<ArrayCtrl>();

Never use "delete" with U++. And in most cases, avoid "new".

"ArrayCtrl" is wrong here. This would mean you are deriving your widget (that you want to place into single ArrayCtrl cell) from ArrayCtrl. It is like putting another ArrayCtrl into ArrayCtrl, with some other widgets over it.

IMO you want something like Withwaiter<ParentCtrl>.

Then you also have to call CtrlLayout for it to actually place widgets.

See, it is not that hard to understand. Withwaiter<ArrayCtrl> is a type that contains all layout members as instance variables.

CtrlLayout adds these variables using Ctrl::Add and places them on correct positions.

Mirek