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Subject: Re: Serious Bug in "Value" and no one cares?!

Posted by [mirek](#) on Wed, 05 Dec 2007 11:03:19 GMT

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Werner wrote on Wed, 05 December 2007 05:37 On December 1, 2007 I posted the message #12969 "Bug in Core06.cpp or in U++ Core value types tutorial" in "U++ The IDE: Other Features Wishlist and/or Bugs", stating that "a.is<int>()" and "b.is<double>()" in the "Core06.cpp" example return wrong results, namely "false" instead of "true".

Although "Value" belongs to the core of Ultimate++, nobody answered!

Am I totally wrong, seriously misunderstanding something? Or is it so that important methods (.is) of a type crucial to Ultimate++ (Value) might be buggy and no one seems to care??

Any response would be appreciated.

Werner

Sorry about missing that one, anyway this is a wrong place. You should have posted into Library forums.

FIY, I personally check these much more often than this ide related topics. Malfunctioning IDE or even IDE wishes are IMO lower priority than bugs in library.

Anyway, going to check now.

Mirek

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