Subject: Re: <<= and <<
Posted by waxblood on Fri, 07 Dec 2007 09:12:53 GMT

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luzr wrote on Fri, 07 December 2007 09:25

IMO, you misunderstood me. In 99% cases <<= is OK. Admitedly, in 99% cases of these cases, "<<" is OK as well

For standard apps, '<<=' I'm positive works fine, I just think some problem may arise with general purpose widgets, or 'components'. These should be extensible by nature, and '<<=' doesn't favour extensibility. Having a dynamical feature like callbacks mechanism and preventing to fully exploit it seems like a waste, especially talking about open source software, where you primary rely on re-using classes written by others. If I'd want to write plugin-expandable software (which is quite diffuse nowadays), I think I'd like more '<<' around...

David